



2024 Darts Tournament of Champions

CRICKET SINGLES INVITATIONAL RULES

OCTOBER 6-7, 2024 | KANSAS CITY, MO

Section 1: CSI Basic Event Information

- **What, When & Where:**
 - **What:** Cricket Singles Invitational's are special events held at the Tournament of Champions where players earn their invitations through PPD Remote play.
 - **Men's CSI – 32 Player Bracket - \$21,600 Added**
 - **Women's CSI – 16 Player Bracket - \$9,400 Added**
 - **When:**
 - **Men's CSI – Sunday, October 6, 2024**
 - Start Time 9:30am CT
 - Forfeit Time 10:00am CT
 - **Women's CSI – Monday, October 7, 2024**
 - Start Time 9:30am CT
 - Forfeit Time 10:00am CT
 - **Where:**
 - **Holiday Inn/KCI Expo Center**
11728 N. Ambassador Drive
Kansas City, MO 64153
- **Eligibility:**
 - Players earn an invitation through PPD Remote League & DRT participation. Must be within the top 1,000 ranked players on the 2024 All-Star Rank List after the completion of the TOC Year. (Any PPD play between July 15, 2023-July 14, 2024 counts towards this list.)
 - **Men's CSI** – Invitations awarded to the highest skilled (MPR) 32 men within the top 1,000 All-Star Rank List positions.
 - In order to accept an invite a player must have a player account and Form W-9 or BEN filed at DartsTOC.com.
 - Any player exceeding \$599 for a calendar year receives 1099-MISC for tax purposes.
 - **Women's CSI** – Invitations awarded to the highest skilled (MPR) 16 players within the top 1,000 All-Star Rank List positions.
 - In order to accept an invite a player must have a player account and Form W-9 or BEN filed at DartsTOC.com.
 - Any player exceeding \$599 for a calendar year receives 1099-MISC for tax purposes.
 - **Ties on the rank list are broken by highest PR, then game counts.**
- **Registration**
 - \$100 Entry Fee/Player + \$10 Greens Fee/Player
 - Opens July 24 2024, at 10am CT.
 - Registration is completed by the player in their PPD Player Account
 - Pre-Registration only; no on-site registration

- PPD Staff will communicate with invited players through text message to each players phone number on file by July 24, 2024. Players reply to PPD Staff through text to confirm invitation acceptance or decline by July 31, 2024. Those who do not reply to confirm invitation acceptance/decline or register by July 31, 2024 are skipped to invite the next players in line to participate in the event. Player(s) who decline their invite are removed from the event to invite the next players in line to fill the spot(s).
 - Closes August 7, 2024, at 10am CT
 - **Player Photos:** Each registered player is required to submit a photo for the CSI Promo poster by August 7, 2024 at 10am CT.
 - PPD Staff will communicate with invited players through text message to each players phone number on file for photo submissions.
 - **On-Site Walk On:** Players are required to participate in walk-on and player announcement on the morning of the event, prior to start time.
 - PPD Staff will communicate with invited players through text message to each players phone number on file about walk-on and when to be in the hall.
 - CSI players not involved in the CSI walk-on are penalized with a 25% cut in their prize money from the CSI event unless a verifiable emergency is involved.
 - **CompuSport is used for CSI Brackets.**
 - CSI Brackets are released by Wednesday, October 2, 2024.
 - **Prize Money**
 - Men's CSI 100% payback of Entry Fees + **\$21,600** Added
 - 1st Place: \$10,000
 - 2nd Place: \$6,000
 - 3rd place \$4,000
 - 4th place \$2,000
 - 5th place \$1,000
 - 6th Place \$800
 - 7th place \$600
 - 8th place \$400
 - Women's CSI 100% payback of Entry Fees + **\$9,400** Added
 - 1st Place: \$5,000
 - 2nd Place: \$3,000
 - 3rd Place: \$2,000
 - 4th Place: \$1,000
 - **Format** - Triple Elimination – All Cricket
 - Men 32 Player Bracket
 - Winner's Side, No Loss: Race to 3
 - Loser's Side, 1 Loss: Race to 2
 - Last Chance Side, 2 Loss: 1 Game

- Winner's Side Pre-Match for the Hill: Race to 4
 - Winner's Side Match for the Hill: Race to 5
 - Women 16 Player Bracket
 - Winner's Side, No Loss: Race to 2
 - Loser's Side, 1 Loss: Race to 2
 - Last Chance Side, 2 Loss: 1 Game
 - Winner's Side Pre-Match for the Hill: Race to 3
 - Winner's Side Match for the Hill: Race to 4
- **Substitutes**
 - Invited players who are unable to participate are replaced by the next players in line to be invited.
 - Ties on the Rank List are broken by the highest PR, then game counts.
 - No-Show Details
 - Players who drop or do not show for the CSI on event day forfeit entry fees.

Section 2: Game Play & On-Site Event Information

- **Hall Hours of Operation & Rules**
 - Hall opens daily October 5-9, 2024 at 7:30am CT
 - Loitering/drinking/tailgating in the parking lot is PROHIBITED. Violators are subject to ejection from the tournament, along with possible loss of future tournament privileges.
 - Absolutely NO OUTSIDE FOOD or DRINKS permitted! Illegal items are confiscated and discarded, and penalties are applied to offenders.
 - Players who are caught bringing outside drinks into the tournament hall are subject to removal from all remaining events for the current TOC without refund and possible suspension from the following year's on-site TOC. All penalties applied at PPD Staff discretion.
- **Dress Code**
 - Everyone that comes into the tournament hall is expected to abide by the following Dress Code:
 - CSI/CDI participants are required to wear a PPD patch provided by PPD/USA Darts staff on tournament day while participating in those events.
 - All attire is clean and neat. No lewd or suggestive content.
 - No darting apparel or accessories of any kind created, supplied, or manufactured by Redeye Rhino, Ultimate Team Gear, Blaze, or any companies owned or operated by Charles Peterson or NADO.
 - Tops: Dart Jerseys and collared shirts only. No tank tops or t-shirts allowed. Dart Jerseys without collars are allowed, except tank tops.

- Bottoms: Nice jeans, slacks, khaki pants, capris, and plain black leggings allowed. Skirts/Dresses are allowed if below the knee. No shorts. All bottoms must be below the knee with no mesh, cutouts, ragged-edged hems, or holes. No athletic pants or sweatpants, other than PLAIN black leggings.
 - Shoes & Accessories: Closed-toed shoes only. No open-toed shoes or shoes with holes. Hats and headgear that is neat, clean, and untornd are allowed.
 - **Players found in non-conforming attire at TOC are subject to ELIMINATION FROM THE TOURNAMENT THEY ARE PLAYING IN. The non-conforming wardrobe cannot be temporarily covered over. Tape or other types of temporary altering are not allowed.**
- **Payout Information:**
 - **Check vouchers are cashed Saturday-Tuesday: 11am-6pm**
 - **Prize money over \$999 is sent via PayPal.**
 - **Check vouchers not picked up at the TOC are sent via PayPal after PPD Staff return to office – The week of October 14, 2024 at the earliest.**
 - **Photo Booth is open daily from 1:00pm-6:00pm and 9:00pm-End of Day**
 - **Team photos are required before checks can be picked up for the following positions:**
 - Top 4 in both CSI's
- **Format & Games Details:** Formats for EVERY EVENT at the TOC and can be found posted on table tents throughout the tournament hall and on the bracket.
 - **Added Games for Winner's Side** (see Bracket)
 - **Corking:** The cork is one dart each, the closest dart to the bullseye wins.
 - Corking must occur prior to a match having aged more than 10 minutes. The team on the top of any match, as seen on the bracket, corks first. Each team may designate a player to cork.
 - When the first dart is dead center it is removed to allow the opponent a chance to tie.
 - When a tie occurs, keep both players darts in the board. The player from the away team will follow their first throw with their second cork dart, then the home team will throw their second cork dart.
 - **Round Limit:** All cricket games cut off after the 20th round! Be aware when determining game strategy.
- **Match Scoring, CompuSport, Shot Clock, Practice Darts**
 - **CompuSport:** Use of CompuSport "Scorekeeper" feature is mandatory at the TOC. Players may load the Compusport app on their device. Each player must

establish a CompuSport account and turn on “Notifications”. All teams must have, at least, one person capable of scoring matches on CompuSport.

- **Scoring Matches & Match Delay: The winning team of each match uses CompuSport to score the match win.** To enable Tournament Staff to easily monitor scoring timeliness, the match is to be scored:
 - **Within 90 seconds of a match win,**
 - **Before the machine automatically cycles out of the “game win screen”,**
 - **Before manually exiting out of the “game win screen”,**
 - **Before leaving the immediate area of the dartboard.**
- The CompuSport match scoring rule applies to all matches. Failure to score a match win, as described above, results in an automatic match loss for the winning team when another match is waiting for either team. The losing team should summon officials immediately!
- All matches are timestamped on the bracket. First round match-timestamps show event start/forfeit time. All subsequent round match-timestamps are generated at the time the match posted onto the bracket, which occurs at the time the second team in the match became available, upon having scored their previous round’s match win.
- All first round matches are to begin prior to the event’s posted forfeit time.
- All subsequent rounds matches are to begin within ten (10) minutes of “post time” as found on the CompuSport bracket.
- **When Officials are informed of an absent opponent or opposing player by a team in a posted match aging at ten (10) minutes:**
 - The team that informed the officials, that is on hand, is awarded the cork “win”. If opponents are not present at 12 minutes past match post time, the team present is directed to start the first game of the match.
 - The shot-clock will cycle through, passing the missing player(s), until the missing player(s) arrive, at which time, the player(s) may join the game/match.
 - When a missing team or player does not arrive before the end of a game, the next game (where applicable) of the match is started immediately. Again, allowing the shot-clock to cycle through, passing the missing player(s) until the game and or the entire match is complete.
- **When Officials otherwise become aware of a match delay, aged more than 10 minutes:**

- Both teams lose the first game of the match if at least one team is on hand and when the match format is more than one game.
 - The team that is on hand is awarded the cork “win” and directed to start the first game of the now “shortened” match.
 - The shot-clock will cycle through, passing the missing player(s), until the missing player(s) arrive, at which time, the player(s) may join the game/match.
 - When a missing team or player does not arrive before the end of a game, the next game (when applicable) of the match is started immediately. Again, allowing the shot-clock to cycle through, passing the missing player(s) until the game and or the entire match is complete.
 - If the delayed match consists of just one game and there is NOT another match waiting for the winner of the delayed match, the game is changed to one game of 701.
 - If the delayed match consists of just one game and there IS a match waiting for the winner of the delayed match, both teams are eliminated from the bracket.
- Once a match is started, players do NOT leave the board or delay starting each game of the match.
 - Breaks are not allowed during a match.
 - Each game during a match is to start immediately following the end of the previous game.
 - Leaving the board during a match results in probably loss of the current game and possibly the match because the shot-clock passes missing players throughout the game.
 - A missing player may rejoin a game upon their return to the board.
 - The shot-clock is not to be paused for any reason other than to apply the “Shooters Advantage” to resolve a miss-scored dart. Any other use of the back-up button during a match is circumventing the shot-clock, is an illegal match-delay and results in forfeit of game or match penalty for the offending team.
- **Practice Darts**
 - Players may only throw practice darts prior to a match being posted or within 10 minutes of a match post time.

